ref# FR/P1/P1/1/v1



COURSE DESCRIPTIONS

Faculty	Science and Information Technology					
Department	Software Engineering			NQF level	7	
Course Title	Introduction to Information Technology Code 185101			Prerequisite		
Credit Hours	3	Theory	3 Practical 0			
Course Leader	Dr. Belal AlBataineh	email	b.bataineh@jadara.edu.jo			
Lecturers	Dr.Tamer bani Amer Dr.Ayat Aljarrah Dr.Belal Athamneh Dr.Firas Zawaideh Dr.Qutaiba Azqiba	emails	t.baniamer@jadara.edu.jo ay.aljarrah@jadara.edu.jo b.athamneh@jadara.edu.jo f.zawaideh@jadara.edu.jo q.azqiba@jadara.edu.jo			
Lecture time	[10:00_11:30] Sun Thu	Classroom	Face to Face & online			
Semester	2 nd 2023_2024	Production	Updated 2023		2023	
Awards				Attendance	Fulltime	

Short Description

This course introduces the basic concepts needed to computer science and IT students, in this course we will review the main topics that are related to our life like Internet, Web, Electronic commerce, Network, Communication media, privacy, security, ethic issues. Then we will give a look at the system unit, microprocessor, memory, motherboard, and system software. The study of these topics will be appropriate to the level of the student considering that this course is preliminary course and not advanced one.

Course Objectives

The objective of this course is to provide students the basics needed to understand the concepts necessary for success. This course helps students in understanding and awareness the effects of information technology on people and on our life. Introducing information technology in our life caused a change in the life style of many people, some changes are positive and some changes are negative, for that this course will analyze the effects of this technology from the people perspective, environment, and companies.

Learning Outcomes

A. Knowledge - Theoretical Understanding

- a1. Distinguish between system software and application software. (K1)
- a2. Identify the types of system software, the parts of information systems. (K2)

B. Knowledge - Practical Application

- a3. <u>Describe</u> and identify the different types of networks, network architecture, and network topology. (**K4**)
- C. Skills Generic Problem Solving and Analytical Skills

D. Skills - Communication, ICT, and Numeracy

E. Competence: Autonomy, Responsibility, and Context

Teaching and Learning Methods

Lecture – online Distance learning

Assessment Methods

Quizzes, Midterm exam, Final exam, Assignment and Project

Course Contents								
Week	Hours	CILOs	Topics	Teaching & Learning Methods	Assessment Methods			
1.	3	a1 a2 a3	Information technology the Internet, and you (Information system, and its parts, software, hardware)	online Distance learning	Assignment Quiz			
2.	3	a1 a2 a3	The Internet, the Web and Electronic commerce (Internet, communication, search tools, electronic commerce, cloud computing) (General purpose application,	online Distance learning	Quiz			
2		a1 a2	specialized Application Software application, mobile application) System Software (Operating systems, Mobile	online Distance	Assignment			
3.	3	a3	operating systems)	learning	rissignment			
4.	3	a1 a2 a3	The system unit (Desktop, notebooks, tablet microprocessor, memory, bus lines, ports) Input & output Devices Secondary Storage	online Distance learning	Quiz			
5.	3	a1 a2 a3	Mid Exam Numbering Systems	online Distance learning	Assignment			
6.	3	a1 a2 a3	Communication and networks (Communication channels, devices, data transmission, network types, network architecture)	online Distance learning				
7.	3	a1 a2 a3	Privacy, Security, and Ethics	online Distance learning	Quiz			
8.	2	a1 a2 a3	Final Exam					

Infrastructure					
Textbook	Computing Essentials 2017 Making IT Work for You. Timothy O'Leary/Lind I. O'Leary. 2017. McGraw-Hill. ISBN 978-0-07-131551-7				
References Introduction to information Technology Managerial Perspective . Furban					
Required reading					
Electronic materials	Elearning server Jadara University				
Other					

Course Assessment Plan										
Assessment Method		Grade	CLOs							
		Graue	a1	a2	a3					
First (Midterm)		30	15	11	4					
Final Exam		40	13	17	10					
Coursework										
C	Assignments	10	5	4	1					
o ur	Case study									
se w or	Discussion and interaction									
	Group work activities	10	4	4	2					
k	k Lab tests and assignments Presentations									
as se										
SS										
m en										
t		1.0	_							
m et	Quizzes	10	7	1	2					
h										
o ds										
Total		100	44	37	19					_

Plagiarism

Plagiarism is claiming that someone else's work is your own. The department has a strict policy regarding plagiarism and, if plagiarism is indeed discovered, this policy will be applied. Note that punishments apply also to anyone assisting another to commit plagiarism (for example by knowingly allowing someone to copy your code).

Plagiarism is different from group work in which a number of individuals share ideas on how to carry out the coursework. You are strongly encouraged to work in small groups, and you will certainly not be penalized for doing so. This means that you may work together on the program. What is important is that you have a full understanding of all aspects of the completed program. In order to allow proper assessment that this is indeed the case, you must adhere strictly to the course work requirements as outlined above and detailed in the coursework problem description. These requirements are in place to encourage individual understanding, facilitate individual assessment, and deter plagiarism.